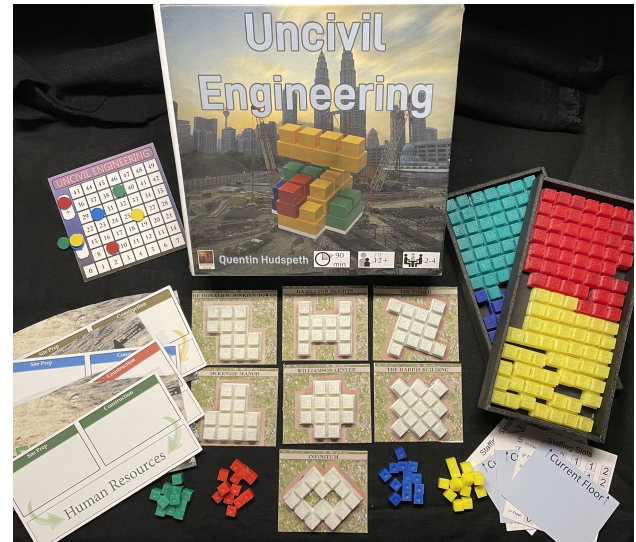


# Uncivil Engineering

## A Game of Constructive Interference

Play as rival construction firms working for a mad land developer who wants several midrise buildings constructed NOW, thank you very much — regardless of what goes in them... or doesn't.

- Fight for control of limited space within the floors of multiple buildings at once.
  - » Score with Suite placement
  - » Cut off other players by covering their Suites
  - » Score bonus points by placing Suites next to others in your color
- Psych out your opponents with secret bidding
  - » Allocate workers between Site Prep and Construction
  - » Site Prep gets you sweet placement, but...
  - » Don't forget to save workers to build with!
- Achieve the high score before the last floor is built.



## Highlights

- Three-Dimensional
- Strategic Competition
- Secret Bidding and Worker Allocation
- Unexpected Strategies
- Low Downtime
- High Replayability

## Components

- 72 Building Suites in 4 colors
- 68 1cm cubes in 4 colors
- 8 15mm disks in 4 colors
- 7 Building site boards
- 3 Staffing Slot cards
- 3 Current Floor marker cards
- 4 Player mats; 4 player screens
- 1 Scoreboard

